
**Information technology — Computer
graphics and image processing — Image
processing and interchange — Application
program interface language bindings —**

Part 4:

C

*Technologies de l'information — Infographie et traitement de l'image —
Traitement et échange de l'image — Liants de langage d'interface de
programme d'application —*

Partie 4: C

Contents

1 Scope	1
2 Normative references	2
3 The C language binding of the Image Processing and Interchange Standard	3
3.1 Classification and designation	3
3.2 Functions versus macros	3
3.3 Implications of the language	4
3.3.1 Character strings	4
3.3.2 Implementation dependencies	4
3.3.3 Data object repository	4
3.4 Identifier mapping	5
3.5 Return values	6
3.6 Header files	6
3.7 Memory management	7
3.8 Error handling	9
3.8.1 Application defined error handlers	9
3.8.2 Function identification	9
3.8.3 Error presentation	9
3.9 Virtual register support	10
3.10 Convenience functions	10
3.11 Program examples	10
4 Tables	11
4.1 Abbreviations	11
4.1.1 Table of abbreviations	11
4.1.2 Abbreviation policy in construction of identifiers	14
4.2 Function names	15
4.2.1 Alphabetical by function name	15
4.2.2 Alphabetical by bound name	27
5 Data type definitions	39
5.1 Mapping of data types	39
5.2 Environment data type definitions	40
5.2.1 External physical image data types	40
5.2.2 Basic parameter data types	41
5.2.2.1 IPI-PIKS parameter data types	41
5.2.2.2 IPI-IIF parameter data types	41
5.2.3 Data object identifiers	42
5.2.3.1 IPI-PIKS object identifiers	42
5.2.3.2 IPI-IIF object identification	43
5.3 Implementation dependent data type definitions	44
5.4 Implementation independent data type definitions	45
5.4.1 Enumerated data type definitions	45
5.4.1.1 IPI-PIKS enumerated data type definitions	45
5.4.1.2 IPI-IIF enumerated data type definitions	50